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Per-Olof Persson is a Professor of Mathematics at the University of California, Berkeley, since July 2008. Before then, he was an Instructor of Applied Mathematics at the Massachusetts Institute of Technology, from where he also received his PhD in 2005. In his thesis, Persson developed the DistMesh algorithm which is now a widely used unstructured meshing technique for implicit geometries and deforming domains. He has also worked for several years with the development of commercial numerical software, in the finite element package Comsol Multiphysics. His current research interests are in high-order discontinuous Galerkin methods for computational fluid and solid mechanics. He has developed new efficient numerical discretizations, scalable parallel preconditioners and nonlinear solvers, space-time and curved mesh generators, adjoint formulations for optimization, and IMEX schemes for high-order partitioned multiphysics solvers. He has applied his methods to important real-world problems such as the simulation of turbulent flow problems in flapping flight and vertical axis wind-turbines, quality factor predictions for micromechanical resonators, and noise prediction for aeroacoustic phenomena.